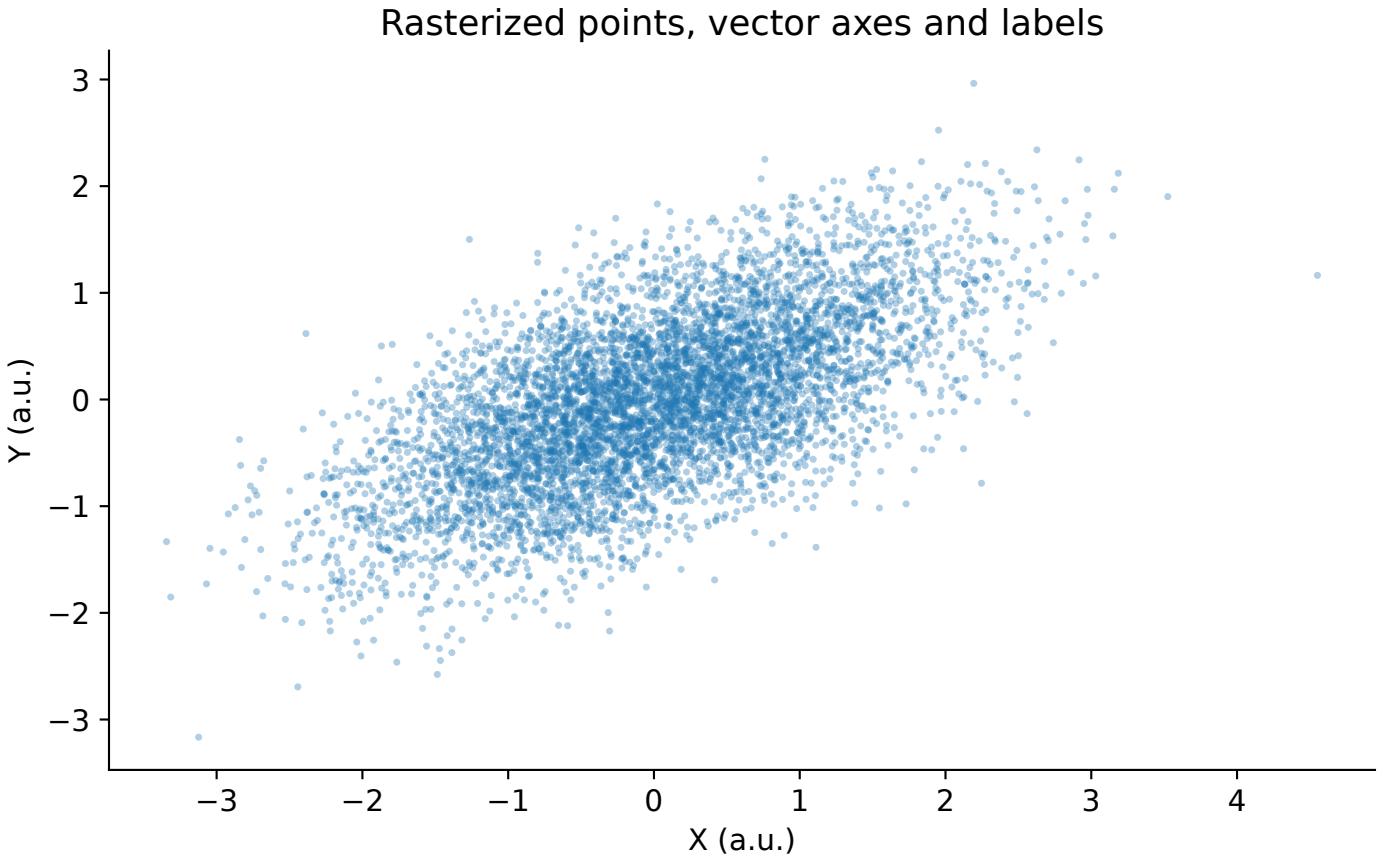
Rasterized points, vector axes and labels
Y (a.u.)
X (a.u.)
3
2
1
0
−1
−2
−3
−3
−2
−1
0
1
2
3
4