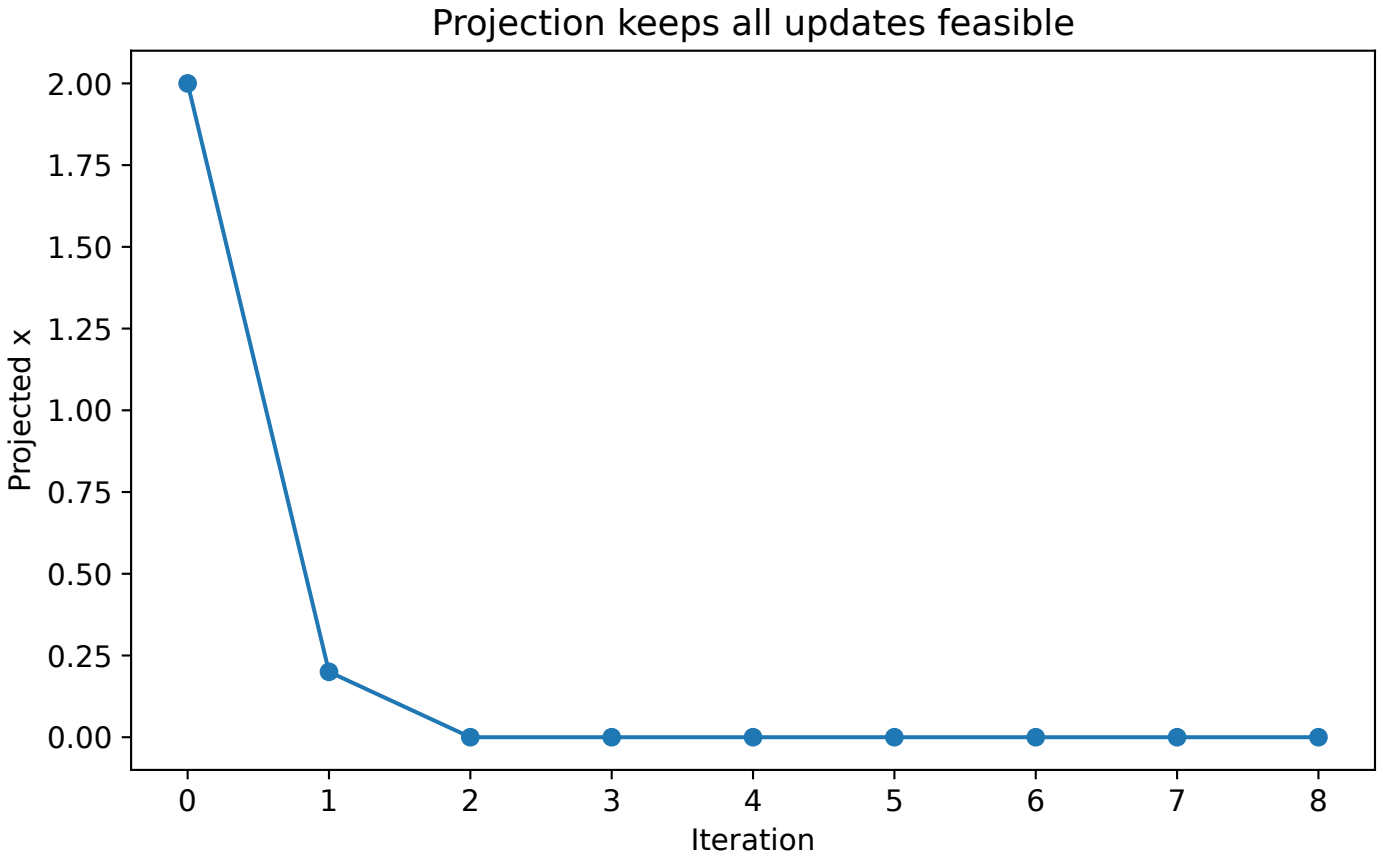
Projection keeps all updates feasible
Projected x
Iteration
2.00
1.75
1.50
1.25
1.00
0.75
0.50
0.25
0.00
0
1
2
3
4
5
6
7
8